

# Software Development

COMP220/COMP285

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## Introducing Ant

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**Ant** is Java based *build tool* which is

- easy to use,
- cross-platform,
- extensible, and
- scalable.

It can be used either in

- *small* personal or
- *large*, multi-team *software projects*.

# **What** is a **build process** and **why** do we need one?

In order to build a software product, we manipulate our source code in various ways:

- compile
- generate documentation
- unit test
- package
- deploy

# **What** is a **build process** and **why** do we need one?

Initially this can be done *manually*.

But when we are tired of doing *repetitive actions*, we look for *tools*, that can ease the burden of repetitions.

# Why **Ant** is a good build tool?

## ◆ **Ant**

- has a very *simple syntax* which is
- *easy to learn*
- *easy to use*
- *cross-platform*
- is very *fast* — uses its own JVM, reducing start-up delays
- does tasks' *dependency checking* to avoid doing any more work than necessary

# Why **Ant** is a good build tool?

- *integrates* tightly with **JUnit** test framework
- easily *extensible* using **Java**
- can be used for *automated deployment*
- *de facto standard* for most open source **Java** projects

# Why **Ant** is a **good build tool**?

- ◆ Because **Ant** *understands testing and deployment*, it can be used for a
  - *unified build-test-deploy process.*
- ◆ In a software project experienced constant change, an *automated build* can provide a *foundation of stability.*
- ◆ **Ant** is *the means of controlling the building and deployment* that would *otherwise overwhelm a team.*

# The Core Concepts of Ant

To understand **Ant**, you need to understand the *core concepts of Ant build files*:

- **XML** format
- declarative syntax



# The Core Concepts of Ant

- A build file contains one ***project*** (to build, test, deploy, etc.)
- ***Large projects*** may be composed of
  - smaller ***subprojects***, each with its own build file
  - a higher-level or ***master build file*** can ***coordinate*** the builds of ***subprojects***

# The Core Concepts of Ant

- Each **Ant *project*** contains multiple ***targets*** to represent ***stages*** in the build process:
  - *compiling* source,
  - *testing*,
  - *deploying* redistributable file to a remote server,
  - etc.
- Targets can have ***dependencies*** on other targets:
  - e.g. redistributables are built, only *after* sources get compiled

# The Core Concepts of Ant

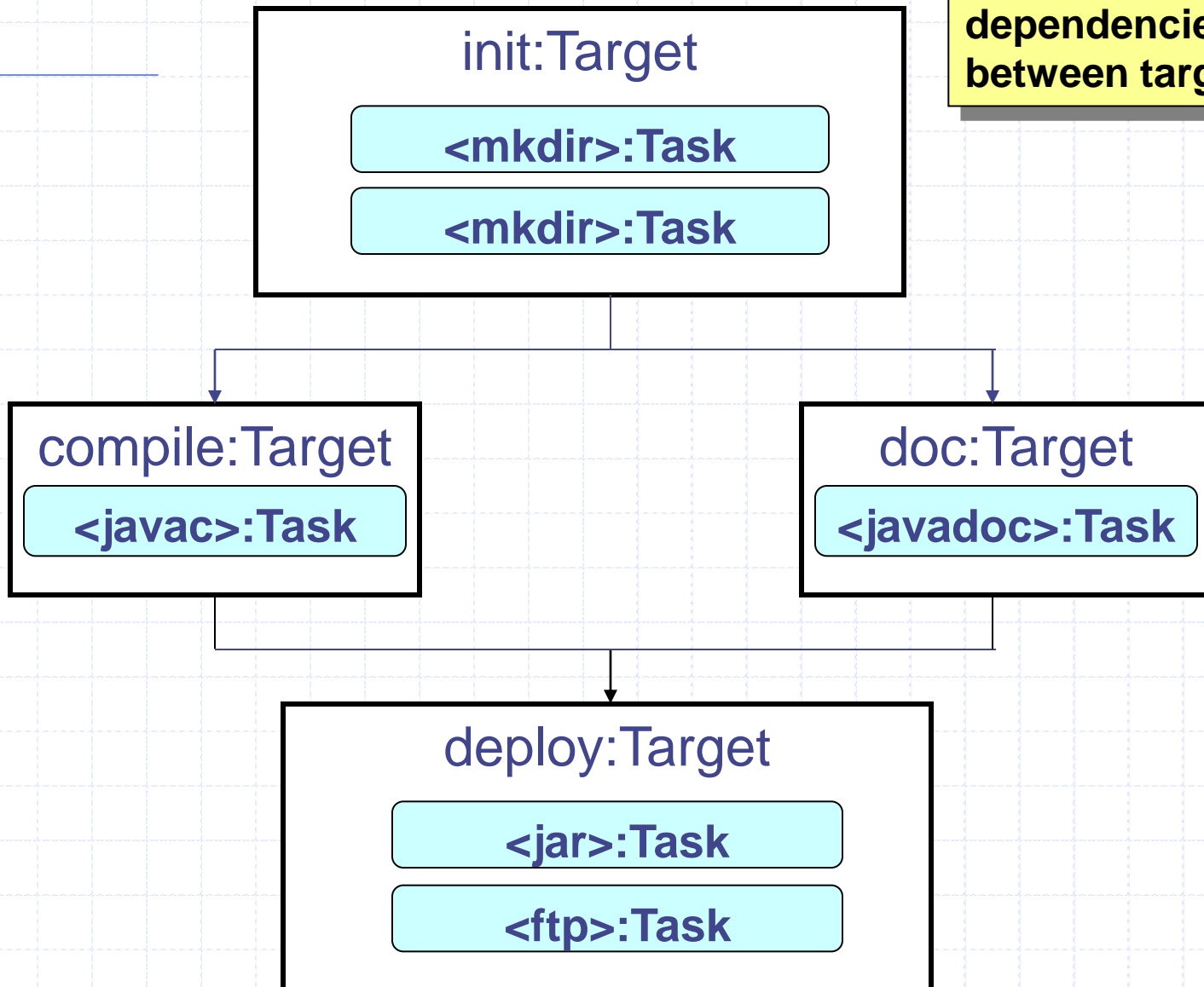
- *Targets* contain **tasks** doing actual work
- **Ant** has various predefined tasks such as `<javac>`, `<copy>` and many others
- *New tasks* can easily be added to **Ant** as new Java classes
  - because **Ant** itself is implemented in **Java**
- It may be that somebody have already written a specific task you need;
  - so *you can use it* (or vice versa)

# An example project

- The **next slide** shows the *conceptual view* of an **Ant build file** `build.xml`
  - as a *graph of targets*,
  - each target containing the *tasks*.
- The **Ant** run time *determines which targets need to be executed*, and
- chooses an *order* of the execution that guarantees a target is executed after all those targets it *depends* on.
- If a task somehow *fails*, the whole build halts as *unsuccessful*.

# OurProject : Project

Arrows show dependencies between targets



## File `build.xml`:

```
<?xml version="1.0" ?>
```

```
<project name="OurProject" default="deploy">
```

```
  <target name="init">
```

```
    <mkdir dir="build/classes" />
```

```
    <mkdir dir="dist" />
```

```
  </target>
```

```
  <target name="compile" depends="init" >
```

```
    <javac srcdir="src"
```

```
      destdir="build/classes"
```

```
      includeAntRuntime="no" />
```

```
  </target>
```

```
  <target name="doc" depends="init" >
```

```
    <javadoc destdir="build/classes"
```

```
      sourcepath="src"
```

```
      packagenames="org.*" />
```

```
  </target>
```

(continues) <sub>4</sub>

```
<target name="deploy" depends="compile,doc" >
  <jar destfile="dist/project.jar"
    basedir="build/classes" />
  <ftp server="${server.name}"
    userid="${ftp.username}"
    password="${ftp.password}" >
    <fileset dir="dist" />
  </ftp>
</target>
</project>
```

Compare yourself the values of *depends* attribute with the structure of the above graph.

Let us look at the output of our build to get some impression on the whole process.

```
C:\OurProject>ant -propertyfile ftp.properties
```

```
Buildfile: C:\OurProject\build.xml
```

```
init:
```

```
[mkdir] Created dir: C:\OurProject\build\classes
```

```
[mkdir] Created dir: C:\OurProject\dist
```

```
compile:
```

```
[javac] Compiling 1 source file to C:\OurProject\build\classes
```

```
doc:
```

```
[javadoc] Generating Javadoc
```

```
...
```

```
deploy:
```

```
[jar] Building jar: C:\OurProject\dist\project.jar
```

```
[ftp] sending files
```

```
[ftp] 1 file sent
```

```
BUILD SUCCESSFUL
```

```
Total time: 5 seconds
```



# An example project (cont.)

Note, that the command

```
>ant
```

invokes *by default* the file named as `build.xml`.

The command we used above

```
>ant -propertyfile ftp.properties
```

invokes additionally *property file*

```
ftp.properties
```

# An example project (cont.)

`ftp.properties` file contains three properties (parameters)

```
server.name=ftp.texas.austin.building7.eblox.org  
ftp.username=kingJon  
ftp.password=password
```

The *property handling mechanism* allows *parameterisation* and *reusability* of our build file.

On the other hand, using as above the *command-line option*

```
-propertyfile
```

is also *atypical*.

It is used in *exceptional situations* where *override control* is desired, such as *forcing* a build to *deploy to a server other than the default* `server.name` already described directly in `build.xml`.

# The Beauty of Ant:

- Specify the build file correctly, and
  - **Ant** will work out dependencies and call the targets (with their tasks) in the right order.
- One or two lines of **XML** is often enough to describe what you want a task to do.

# The Beauty of Ant:

- Imagine also how useful is **Ant** build file *if a new developers join a team.*
- Imagine how many *build errors* could you make manually, without such a tool as **Ant**.
- Even very complex build repeated with **Ant** will give
  - ***always the same standard result.***