# Applied Algorithmics COMP526 - tutorial 5

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## **1** Questions

#### 1.1 Suffix-trees and compact suffix trees

Draw a *suffix tree* for an input string *abbabbaa* and further form a *compact suffix tree*. Comment briefly on sizes of *suffix trees* and *compact suffix trees* for strings built over constant size alphabets.

#### 1.2 Off-line pattern matching

Write a pseudocode of a recursive procedure that finds a pattern p = p[0, ..., m - 1] in a text  $t = t[0, ..., n - 1] \in \{a, b\}^*$  available in the form of a compact suffix tree T.

### 2 Solutions

#### 2.1 Suffix-trees and compact suffix trees

The suffix tree, see Figure 1, for the string *abbabbaa* is a trie that contains all suffixes of *abbabbaa*. A compact suffix tree for the string is obtained by exchange of all chains (including single edges) in the suffix tree by a reference to an appropriate substring of *abbabbaa*.

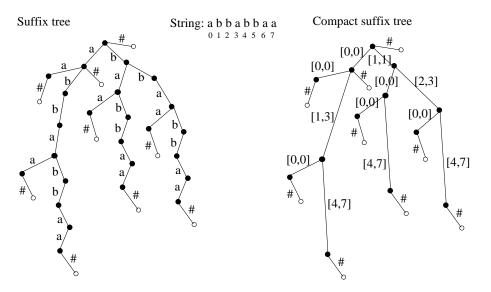


Figure 1: The suffix tree and a compact suffix tree for abbababa

A standard suffix tree might be as large as  $\Omega(n^2)$ , e.g., when all symbols in the input string are different. However, one can construct a compact suffix tree of size O(n), which is a standard suffix tree in which all chains (including single edges) are replaced by a reference to the appropriate substring.

#### 2.2 Off-line pattern matching

Assume that each node v in the suffix T tree keeps the following information:

- *v.lchild* and *v.rchild* to denote links to the left child and to the right child respectively. Any of these links is set to *null* if there is no branch leading to the appropriate child.
- *v*.*hash* which is set to *true* is *v* represents some suffix,
- (v.li, v.lj) and (v.ri, v.rj) to denote labels on edges leading to children, where each label is a pair of corresponding indices in the text t.

Assume also that we have a linear function pref(x, y) that checks whether a string x is a prefix of another string y.

function match(v : node, k : integer) : boolean;

$$\begin{split} & \text{if } (p[k]=a) \text{ and } (v.lchild \neq null) \text{ then} & (if \text{ the next symbol in } p \text{ is } a, \text{ go to the left subtree}) \\ & \text{if } pref(t[v.li,..,v.lj],p[k,..,m-1]) \text{ then} \\ & \text{return } ( \text{ match}(v.lchild,k+v.lj-v.li+1) ); \\ & \text{elseif } pref(p[k,..,m-1],t[v.li,..,v.lj]) \text{ then} \\ & \text{return } ( \text{ true } ); \\ & \text{else return } ( \text{ false } ); \end{split}$$

elseif (p[k] = b) and  $(v.rchild \neq null)$  then (if the next symbol in p is b, go to the right subtree) if pref(t[v.ri, ..., v.rj], p[k, ..., m - 1]) then return (match(v.rchild, k + v.rj - v.ri + 1)); elseif pref(p[k, ..., m - 1], t[v.ri, ..., v.rj]) then return (true); else return (false);

else return ( false );

(if there is no appropriate child, exit)

end *match*;

(somewhere in the Main program)

 $k \leftarrow 0;$ if match(T, 0) then report that p occurs in t else report that p does not occur in t.

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