

# Research Methods in Computer Science

## Lecture 6: Research methods

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# Previously . . .

- 13 Scientific method
  - Elements
  
- 14 Intellectual discovery
  - Deduction
  - Abduction
  - Induction
  - Process model
  
- 15 Problem solving

# Topics

## 16 Classifying research

## 17 Research methods

- Overview
- Experiments
- Questionnaires

# Classifying research (1)

Research can be classified from **three different perspectives**:

## 1 Field

Position of the research within a **hierarchy of topics**

**Example:**

Artificial Intelligence → Automated Reasoning →  
First-Order Reasoning → Decidability

## 2 Approach

Research methods that are employed as part of the research process

**Examples:**

Case study, Experiment, Survey, Proof

## 3 Nature

- Pure theoretical development
- Review of pure theory and evaluation of its applicability
- Applied research

## Classifying research (2)

- **Pure theory:**  
Developing theories and working on their consequences, with regard to experimentation or application
- **Descriptive studies:**  
Reviewing and evaluating existing theories, including describing the state of the art, comparing predictions with experimental data
- **Exploratory studies:**  
Investigating an 'entirely' new area of research, exploring a situation or a problem  
See <http://www2.uiah.fi/projects/metodi/177.htm>
- **Explanatory studies:**  
Explaining or clarifying some phenomena or identifying the relationship between things

## Classifying research (2)

- **Causal studies:**  
Assessing the causal relationship between things
- **Normative studies:**  
Producing a theory of design (or of other development) like recommendations, rules, standards, algorithms, advices or other tools for improving the object of study
- **Problem-solving studies:**  
Resolving a problem with a novel solution and/or improving something in one way or another
- **Development and Application studies:**  
Developing or constructing something novel

# Quantitative and qualitative research methods

- Quantitative research methods
  - Methods associated with **measurements** (on numeric scales)
  - Stemming from natural sciences
  - Used to **test hypotheses** or create a **set of observations** for inductive reasoning
  - Accuracy and repeatability of vital importance
- Qualitative research methods
  - Methods involving case studies and surveys
  - Stemming from social sciences
  - Concerned with increasing understanding of an are, rather than an explanation
  - Repeatability usually a problem

# Research methods (1)

- Action research:

- Pursues action (or change) and understanding at the same time
- Continuously alternates between action and critical reflection, while refining methods, data and interpretation in the light of the understanding developed in the earlier cycles

Example: Reflective teaching

- Case study:

- In-depth exploration of a single situation
- Usually generates a large amount of (subjective) data
- Should not merely report the data obtained or behaviour observed but attempt to generalise from the specific details of the situation observed

Example: Case study of open source software development



# Research methods (2)

## • Survey:

- Usually undertaken using questionnaires or interviews
- Questionnaire and interview design important!  
(See Dawson 2005 for details)
- Determination of sample size and sample elements important!  
(See specialist literature for details)

**Example:** Survey on the popularity or use of programming languages

## • Experiment:

- Investigation of causal relationships using test controlled by the researcher
- Usually performed in development, evaluation and problem solving projects

**Example:** Evaluation of processor performance

# Key elements of an experiment

- A precise **hypothesis** that the experiment will confirm or refute
- A completely specified **experimental system**, which will be modified in some systematic way to elicit the effects predicted by the hypothesis
- Quantitative **measurement** of the results of modifying the experimental system
- Use of **controls** to ensure that the experiment really tests the hypothesis
- **Analysis** of the measured data to determine whether they are consistent with the hypothesis
- **Report** of procedures and results so that others can replicate the experiment

# Key issues for questionnaires

Consider the following questions

- What are the key issues for conducting a survey by questionnaire?
- Regarding the questionnaire itself, what types of questions do you know and what is each of them used for?

(7 minutes group discussion)

# Key issues for questionnaires

- Determining the **target audience**
- Determining the most appropriate **medium**
- Achieving an acceptable **response rate**
- Ensuring **anonymity** if necessary
- Obtaining additional information about the **respondents**
- Questionnaire design
  - Layout and size (not too long, uncluttered)
  - Question types
    - (1) Quantity or information  
How many hours ...
    - (2) Classification  
Gender
    - (3) List or multiple choice  
How do you keep informed?
    - (4) Scale  
How easy is ...
    - (5) Ranking  
Rank in order of importance
    - (6) Complex grid or table  
Multiple classifications
    - (7) Open-ended  
What do you think about ...