Reasoning Patterns

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Up to now,

- Traditional Machine Learning Algorithms
- Deep learning
- Probabilistic Graphical Models
 - Introduction
 - I-Map, Perfect Map

Topics

- Reasoning Patterns
 - Causal Reasoning
 - Evidential Reasoning
 - Intercausal reasoning
 - Explain Away
 - Simple Examples

Recap: Local Independencies in a BN

- A BN G is a directed acyclic graph whose nodes represent random variables X_µ...,X_n.
- Let $Pa(X_i)$ denote parents of X_i in G
- Let Non-Desc(X_i) denote variables in G that are not descendants of X_i
- Then G encodes the following set of *conditional independence* assumptions denoted *I*(G)
 - For each X_i : $(X_i \perp Non-Desc(X_i) / Pa(X_i))$
- Also known as *Local Markov Independencies*

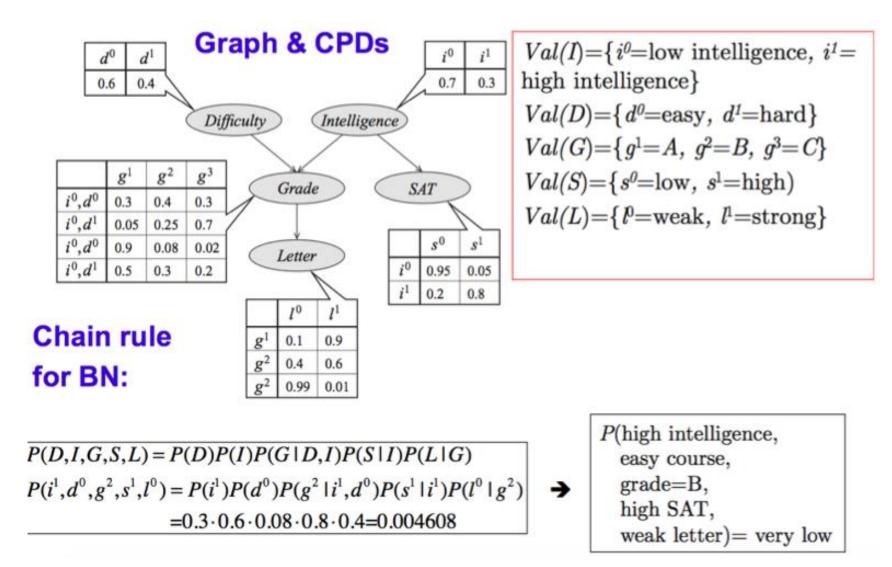
Recap: Local Independencies

- Graph G with CPDs is equivalent to a set of independence assertions
 P(D,I,G,S,L) = P(D)P(I)P(G | D,I)P(S | I)P(L | G)
- Local Conditional Independence Assertions (starting from leaf nodes):

 $I(G) = \{(L \perp I, D, S \mid G), L \text{ is conditionally independent of all other nodes given parent G} \\ (S \perp D, G, L \mid I), S \text{ is conditionally independent of all other nodes given parent I} \\ (G \perp S \mid D, I), Even given parents, G \text{ is NOT independent of descendant L} \\ (I \perp D \mid \phi), Nodes with no parents are marginally independent \\ (D \perp I, S \mid \phi)\} D \text{ is independent of non-descendants I and S}$

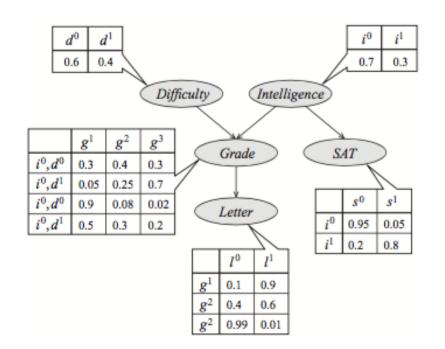
- Parents of a variable shield it from probabilistic influence
 - Once value of parents known, no influence of ancestors
- Information about descendants can change beliefs about a node

Recap: Evaluating a Joint Probability



Reasoning Patterns

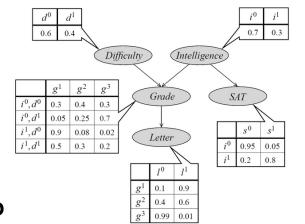
Reasoning about a student George using the model



George

- Causal Reasoning
 - George is interested in knowing as to how likely he is to get a strong Letter (based on Intelligence, Difficulty)?
- Evidential Reasoning
 - Recruiter is interested in knowing whether George is Intelligent (based on Letter, SAT)

...



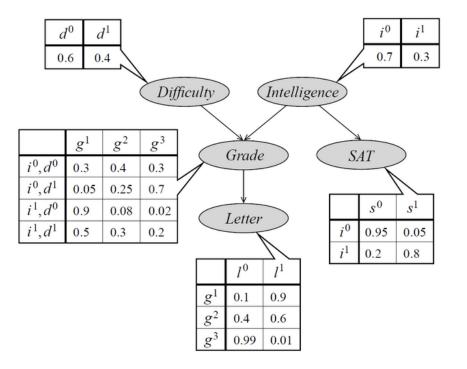
• How likely *George* will get a strong *Letter* (No evidence)?

$$\begin{split} P(l^1) &= \sum_{D,I,G,S} P(D,I,G,S,L=l^1) = \sum_{D,I,G,S} P(D)P(I)P(G|D,I)P(S|I)P(l^1|G) \\ &\quad P(D=d^0)P(I=i^0)P(g=g1|D=d^0,I=i^0)P(S=s^0|I=i^0)P(L=l^1|g=g1) \\ &\quad + P(D=d^0)P(I=i^0)P(g=g2|D=d^0,I=i^0)P(S=s^0|I=i^0)P(L=l^1|g=g2) \\ &\quad + P(D=d^0)P(I=i^0)P(g=g3|D=d^0,I=i^0)P(S=s^0|I=i^0)P(L=l^1|g=g3) \\ &= + P(D=d^0)P(I=i^0)P(g=g1|D=d^0,I=i^0)P(S=s^1|I=i^0)P(L=l^1|g=g1) \\ &\quad + P(D=d^0)P(I=i^0)P(g=g2|D=d^0,I=i^0)P(S=s^1|I=i^0)P(L=l^1|g=g2) \\ &\quad + P(D=d^0)P(I=i^0)P(g=g3|D=d^0,I=i^0)P(S=s^1|I=i^0)P(L=l^1|g=g2) \\ &\quad + P(D=d^0)P(I=i^0)P(g=g3|D=d^0,I=i^0)P(S=s^1|I=i^0)P(L=l^1|g=g3) \end{split}$$

• How likely *George* will get a strong *Letter* (No evidence)?

 $P(l^{1}) = \sum_{D,I,G,S} P(D,I,G,S,L = l^{1}) = \sum_{D,I,G,S} P(D)P(I)P(G|D,I)P(S|I)P(l^{1}|G)$

- *P(l¹*)=0.502
- Obtained by summing-out other variables in joint distribution



• Knowing *George* is not so *Intelligent* (*i*⁰)

$$P(l^{1}|i^{0}) = \frac{P(l^{1}, i^{0})}{P(i^{0})} = \frac{\sum_{D, I, G} P(D)P(i^{0})P(G|D, i^{0})P(S|i^{0})P(l^{1}|G)}{\sum_{D, G, S, L} P(D)P(i^{0})P(G|D, i^{0})P(S|i^{0})P(L|G)}$$

• $P(l^1/i^0)=0.389$



P(l¹ | i⁰)=0.389

After knowing that the student is not as intelligent, we understand that the probability of getting a strong recommendation letter is lowered.

- Knowing COMP219 is not *Difficult* (*d*⁰)
- *P*(*I*¹/*i*⁰, *d*⁰)=0.513 (Exercise!)

$P(l^1 | i^0, d^0) = 0.513$

*P(l*¹)=0.502



After knowing that the student is not as intelligent, we understand that the probability of getting a strong recommendation letter is lower.

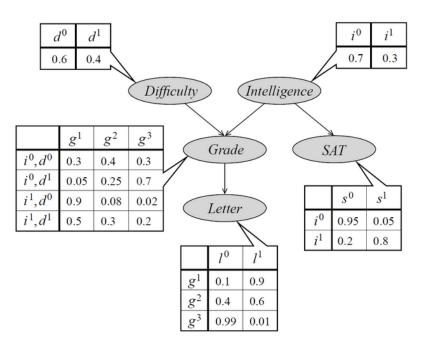
After further knowing that the difficulty is low, the probability of getting a strong letter is higher.

- Observe how probabilities change as more evidence is obtained
- **Causal Reasoning:** Predicting downstream effects of factors such as *Intelligence*

Evidential Reasoning

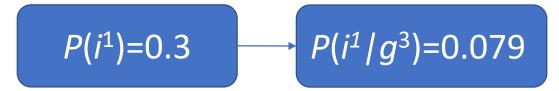
Evidential Reasoning

- Recruiter wants to hire Intelligent student
- A priori *George* is 30% likely to be *Intelligent* $P(i^1)=0.3$
- Finds that George received Grade C (g^3) in COMP219 P(i^1/g^3)=0.079



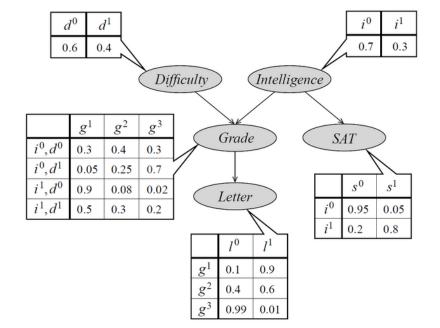
$$\begin{split} P(i^{1}|g^{3}) &= \frac{P(i^{1},g^{3})}{P(g^{3})} \\ &= \frac{\sum_{D,S,L} P(D)P(i^{1})P(g^{3}|D,i^{1})P(S|i^{1})P(L|g^{3})}{\sum_{D,I,S,L} P(D)P(I)P(g^{3}|D,I)P(S|I)P(L|g^{3})} \end{split}$$

low grade drastically decreases the probability of high intelligence

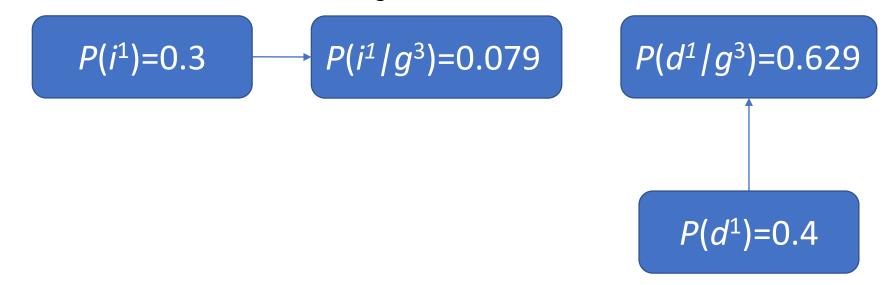


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- Similarly probability of *Difficult* goes up from 0.4 to $P(d^1/g^3)=0.629$



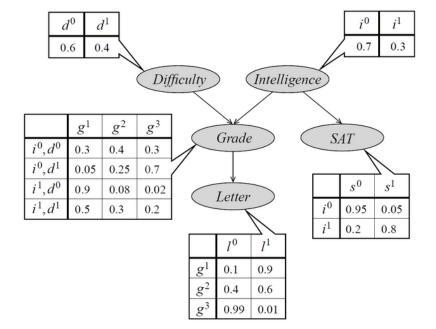
low grade drastically decreases the probability of high intelligence low grade justifies the difficulty



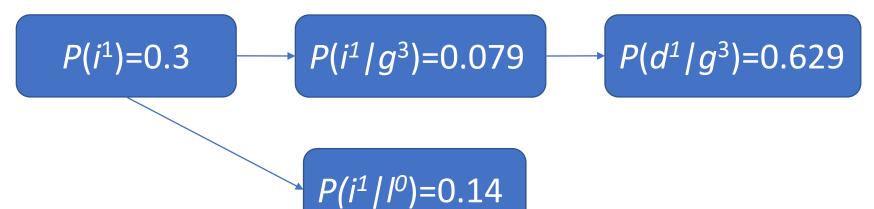
Evidential Reasoning

- Recruiter wants to hire Intelligent student
- A priori *George* is 30% likely to be *Intelligent P*(*i*¹)=0.3
- Finds that George received Grade C (g^3) in COMP219 P(i^1/g^3)=0.079
- Similarly probability of *Difficult* goes up from 0.4 to $P(d^1/g^3)=0.629$
- If recruiter has lost *Grade* but has *Letter*

 $P(i^1/l^0)=0.14$



low grade drastically decreases the probability of high intelligence low grade justifies the difficulty



A weak letter drastically decreases the probability of high intelligence

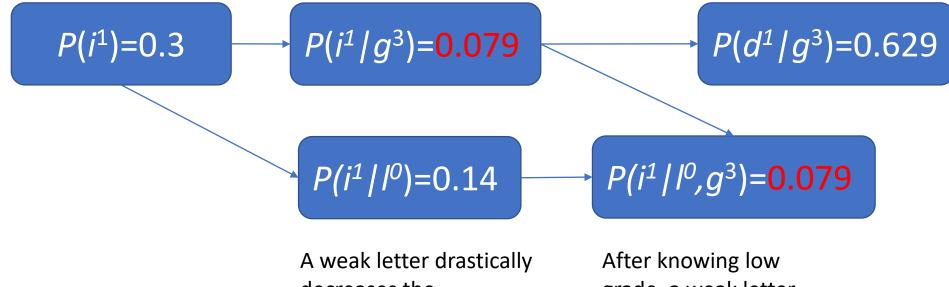
Evidential Reasoning

• Recruiter has both Grade and Letter

 $P(i^1|I^0,g^3)=0.079$

- Same as if he had only *Grade*
- Letter is immaterial

low grade drastically decreases the probability of high intelligence low grade justifies the difficulty



decreases the probability of high intelligence After knowing low grade, a weak letter won't make the probability of high intelligence lower.

Evidential Reasoning

• Recruiter has both Grade and Letter

 $P(i^1 | I^0, g^3) = 0.079$

- Same as if he had only *Grade*
- Letter is immaterial
- Reasoning from effects to causes is called evidential reasoning

Intercausal reasoning

Intercausal reasoning

 Recruiter has Grade (*Letter* does not matter for *Intelligence*)

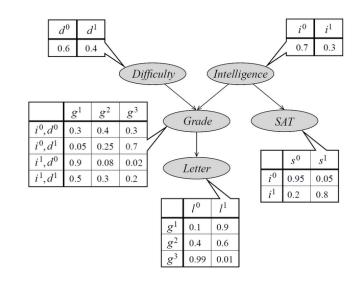
 $P(i^1/g^3) = P(i^1/l^0, g^3) = 0.079$

Recruiter receives high Score (leads to dramatic increase)

 $P(i^1/g^3, s^1)=0.578$

- Intuition:
 - High Score outweighs poor grade since low intelligence rarely gets good Scores
 - Smart students more likely to get Cs in hard classes

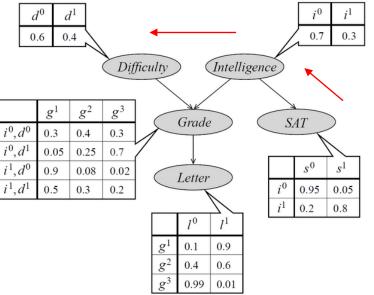
- At the meantime, Probability of class is difficult also goes up from
 - $P(d^1/g^3)=0.629$ to
 - $P(d^1/g^3, s^1)=0.76$



High Score outweighs poor Probability of class is grade since low intelligence difficult also goes up rarely gets good Scores $P(i^1/g^3, s^1)=0.578$ $P(d^1/g^3,s^1)=0.76$ $P(d^1/g^3)=0.629$ $P(i^1/g^3)=0.079$ $P(i^1)=0.3$ $P(i^1 | I^0, g^3) = 0.079$ $P(i^1/l^0)=0.14$

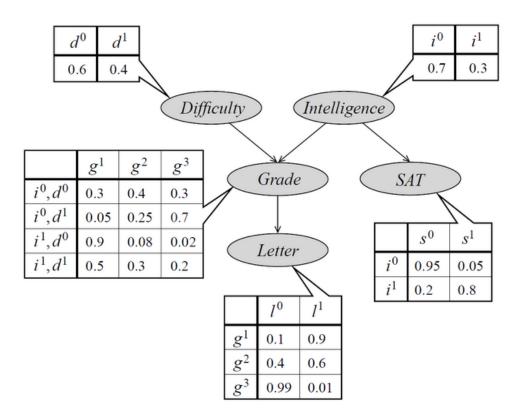
Intercausal reasoning

- The previous example:
 - Information about Score gave us information about Intelligence which with Grade told us about difficulty of course
 - One causal factor for Grade, i.e., Intelligence, give us information about another (Difficulty)



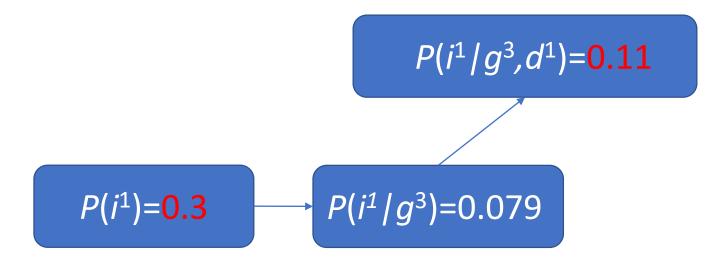
Explaining Away

Explaining Away



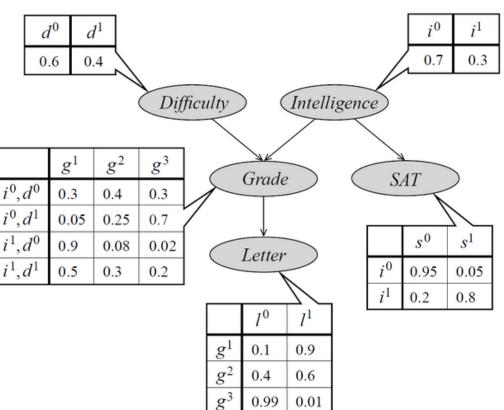
- Given Grade=C, Letter=weak $P(i^1/g^3)=0.079$
- If we observe *Difficulty=high* $P(i^1/g^3, d^1)=0.11$
- We have provided partial explanation for George's grade in COMP219

0.11 < 0.3 : partial explanation for George's grade

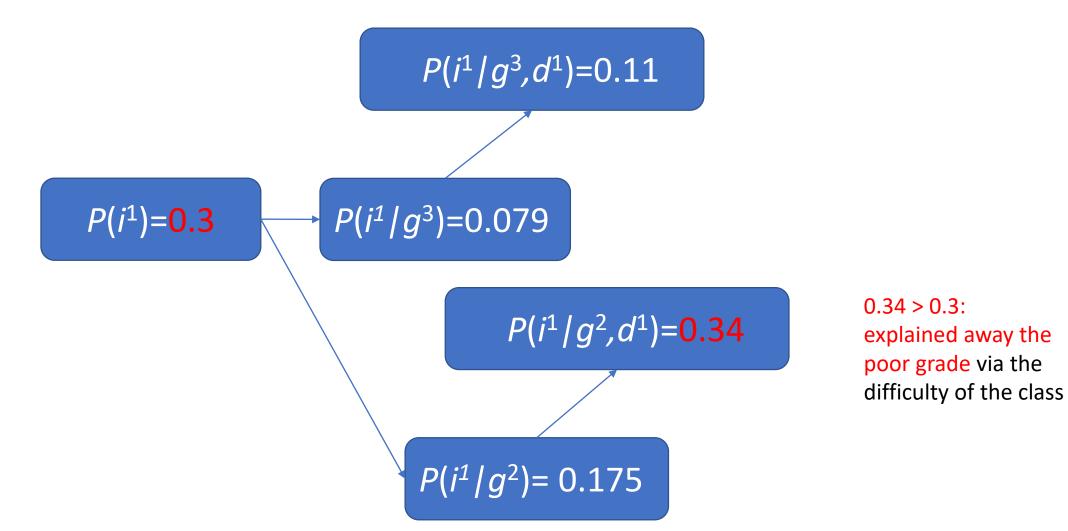


Explaining Away

- If George gets a *B* in COMP219 $P(i^1/g^2)=0.175$
- If we observe COMP219 is hard $P(i^1/g^2, d^1)=0.34$
- We have explained away the poor grade via the difficulty of the class



partial explanation for George's grade



Explaining Away

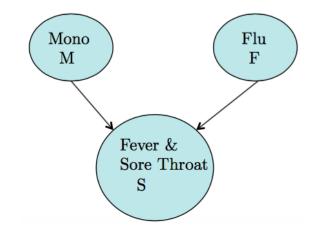
- Explaining away is one type of intercausal reasoning
- Different causes of the same effect can interact
- All determined by probability calculation rather than heuristics

Simple Examples

Common in Human Reasoning

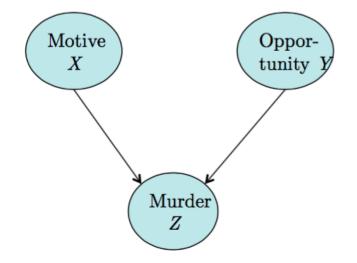
- Binary Variables
- Fever & Sore Throat can be caused by mono and flu
- When flu is diagnosed probability of mono is reduced (although mono could still be present)
- It provides an alternative explanation of symptoms

 $P(m^1/s^1) > P(m^1/s^1, f^1)$



Another Type of Intercausal Reasoning

- Binary Variables
 - Murder (leaf node)
 - Motive and Opportunity are causal nodes
- Binary Variables X,Y,Z
- X and Y both increase the probability of Murder
 - $P(z^1|x^1) > P(z^1)$
 - $P(z^1|y^1) > P(z^1)$
- Each of X and Y increase probability of the other
 - $P(x^1/z^1) < P(x^1/y^1, z^1)$
 - $P(y^1|z^1) < P(y^1|x^1, z^1)$



Can go in any direction Different from Explaining Away